

Amendments to the Claims

1 Claim 1 (currently amended): A computer-implemented method of programmatically generating
2 a class library to represent messages described in a structured language specification, comprising
3 steps of:

4 detecting, during run-time processing of a machine-processable definition of a network-
5 invocable service, a reference to a structured language specification;

6 locating, responsive to the detection, the referenced structured language specification, the
7 structured language specification encoded in a structured markup language and specifying
8 message syntax definitions for one or more messages usable for interacting with the network-
9 invocable service;

10 locating, responsive to the detection, a template that specifies an image for generated
11 code and specifies where corresponding portions of message syntax definitions are to be
12 substituted therein; and

13 generating the code, according to the template and the definitions in the structured
14 language specification, to be dynamically available for sending request messages to, and
15 receiving response messages from, the network-invocable service, further comprising steps of:

16 parsing locating, in the an input structured language specification, the message
17 syntax definitions of the messages encoded in a structured markup language; and

18 applying the template to the located message syntax definitions to generate code
19 that, when executed, will build an instance of the message for sending and will, if the message
20 syntax definition for the message specifies parameters, dynamically obtain values for the
21 parameters and set those parameter values in the built instance;

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22 applying the template to the located message syntax definitions to generate code
23 that, when executed, will send the built instance of the message, including any set parameter
24 values, to the network-invokable service as a request message;

25 applying the template to the located message syntax definitions to generate code
26 that, when executed, will receive a response to the sent instance of the message from the
27 network-invokable service as a response message and build a response instance therefrom; and

28 applying the template to the located message syntax definitions to generate code
29 that, when executed, will dynamically obtain any defined response values from the received
30 response message and populate the response instance therewith;

31 such that the dynamically-generated code is dynamically invocable during the run-time
32 processing for sending the request messages to, and receiving the response messages from, the
33 network-invokable service.

34 ~~identifying selected aspects of the input structured language specification during the~~
35 ~~parsing step; and~~
36 ~~creating output code for the identified selected aspects by applying previously-specified~~
37 ~~operations, wherein the previously-specified operations create programming language statements~~
38 ~~in a target programming language such that the created output code comprises a class library in~~
39 ~~the target programming language.~~

1 Claim 2 (currently amended): The method according to Claim 1, wherein the [[input]] structured
2 language specification is a schema.

1 Claim 3 (currently amended): The method according to Claim 1, wherein the ~~[[input]]~~ structured
2 language specification is a Document Type Definition ("DTD").

1 Claim 4 (original): The method according to Claim 1, wherein the structured markup language is
2 Extensible Markup Language ("XML").

1 Claim 5 (currently amended): The method according to Claim 1, wherein the message syntax
2 definitions specify ~~selected aspects comprise presence of one or more of (1) elements~~
3 corresponding to the messages and optionally specify ~~[(2)]~~ attributes corresponding to the
4 elements, the elements and attributes being encoded in the structured markup language.

1 Claim 6 (currently amended): The method according to Claim 5, wherein the message syntax
2 definitions specify, for at least one of the elements, one or more selected aspects further comprise
3 presence of child elements.

1 Claim 7 (currently amended): The method according to Claim 5, wherein the message syntax
2 definitions specify ~~selected aspects further comprise~~ whether the attributes are required attributes.

Claims 8 - 15 (canceled)

1 Claim 16 (currently amended): The method according to Claim 1, further comprising the step of
2 programmatically consulting one or more ~~[[using]]~~ rules, wherein the rules specify one or more

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3 of (1) where the generated code should be stored and (2) a name for a class library comprising
4 the generated code to influence processing of the creating generating step.

Claims 17 - 19 (canceled)

1 Claim 20 (currently amended): The method according to Claim 1, wherein the method is
2 network-invokable service is invoked during processing of a web service which is specified using
3 a reference to the input structured language specification.

1 Claim 21 (currently amended): The method according to Claim 20, wherein the reference is
2 specified as a Uniform Resource Locator and the machine-processable definition is specified in a
3 Web Services Definition Language document.

Claim 22 - 25 (canceled)

1 Claim 26 (currently amended): A system for programmatically generating a class library to
2 represent messages described in a structured language specification, comprising:
3 means for detecting, during run-time processing of a machine-processable definition of a
4 network-invokable service, a reference to a structured language specification;
5 means for locating, responsive to the detection, the referenced structured language
6 specification, the structured language specification encoded in a structured markup language and
7 specifying message syntax definitions for one or more messages usable for interacting with the

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8 network-invocable service;

9 means for locating, responsive to the detection, a template that specifies an image for
10 generated code and specifies where corresponding portions of message syntax definitions are to
11 be substituted therein; and

12 means for generating the code, according to the template and the definitions in the
13 structured language specification, to be dynamically available for sending request messages to,
14 and receiving response messages from, the network-invocable service, further comprising:

15 means for parsing locating, in the an input structured language specification, the
16 message syntax definitions of the messages encoded in a structured markup language; and

17 means for applying the template to the located message syntax definitions to
18 generate code that, when executed, will build an instance of the message for sending and will, if
19 the message syntax definition for the message specifies parameters, dynamically obtain values
20 for the parameters and set those parameter values in the built instance;

21 means for applying the template to the located message syntax definitions to
22 generate code that, when executed, will send the built instance of the message, including any set
23 parameter values, to the network-invocable service as a request message;

24 means for applying the template to the located message syntax definitions to
25 generate code that, when executed, will receive a response to the sent instance of the message
26 from the network-invocable service as a response message and build a response instance
27 therefrom; and

28 means for applying the template to the located message syntax definitions to
29 generate code that, when executed, will dynamically obtain any defined response values from the

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30 received response message and populate the response instance therewith;

31 such that the dynamically-generated code is dynamically invocable during the run-time
32 processing for sending the request messages to, and receiving the response messages from, the
33 network-invocable service.

34 ~~means for identifying selected aspects of the input structured language specification~~
35 ~~during operation of the means for parsing, and~~

36 ~~means for creating output code for the identified selected aspects by applying previously-~~
37 ~~specified operations, wherein the previously-specified operations create programming language~~
38 ~~statements in a target programming language such that the created output code comprises a class~~
39 ~~library in the target programming language.~~

1 Claim 27 (currently amended): A computer program product for programmatically generating a
2 class library to represent messages described in a structured language specification, the computer
3 program product embodied on one or more computer-usable media and comprising:

4 computer-readable program code means for detecting, during run-time processing of a
5 machine-processable definition of a network-invocable service, a reference to a structured
6 language specification;

7 computer-readable program code means for locating, responsive to the detection, the
8 referenced structured language specification, the structured language specification encoded in a
9 structured markup language and specifying message syntax definitions for one or more messages
10 usable for interacting with the network-invocable service;

11 computer-readable program code means for locating, responsive to the detection, a

12 template that specifies an image for generated code and specifies where corresponding portions
13 of message syntax definitions are to be substituted therein; and

14 computer-readable program code means for generating the code, according to the
15 template and the definitions in the structured language specification, to be dynamically available
16 for sending request messages to, and receiving response messages from, the network-invocable
17 service, further comprising:

18 computer-readable program code means for parsing locating, in the an input
19 structured language specification, the message syntax definitions of the messages encoded in a
20 structured markup language; and

21 computer-readable program code means for applying the template to the located
22 message syntax definitions to generate code that, when executed, will build an instance of the
23 message for sending and will, if the message syntax definition for the message specifies
24 parameters, dynamically obtain values for the parameters and set those parameter values in the
25 built instance;

26 computer-readable program code means for applying the template to the located
27 message syntax definitions to generate code that, when executed, will send the built instance of
28 the message, including any set parameter values, to the network-invocable service as a request
29 message;

30 computer-readable program code means for applying the template to the located
31 message syntax definitions to generate code that, when executed, will receive a response to the
32 sent instance of the message from the network-invocable service as a response message and build
33 a response instance therefrom; and

34 computer-readable program code means for applying the template to the located
35 message syntax definitions to generate code that, when executed, will dynamically obtain any
36 defined response values from the received response message and populate the response instance
37 therewith;

38 such that the dynamically-generated code is dynamically invocable during the run-time
39 processing for sending the request messages to, and receiving the response messages from, the
40 network-invocable service.

41 ~~computer-readable program code means for identifying selected aspects of the input~~
42 ~~structured language specification during operation of the computer-readable program code means~~
43 ~~for parsing, and~~

44 ~~computer-readable program code means for creating output code for the identified~~
45 ~~selected aspects by applying previously-specified operations, wherein the previously-specified~~
46 ~~operations create programming language statements in a target programming language such that~~
47 ~~the created output code comprises a class library in the target programming language.~~